

Blender Shortcut Key

General Navigation

Sr.No	Shortcut Key	Description
01	MMB(Middel Mouse Button)+hold+drag	Rotates the 3D View
02	MMB(Middel Mouse Button) scroll Up/Down	Zoom 3D View and other Editors in/out
03	Shift+MMB(Middel Mouse Button)	Strafe/Translate viewport or editor left/right and up/down
04	Ctrl+MMB(Middel Mouse Button)	Zoom 3D View and other Editors in/out
05	LMB(Left Mouse Button) Click	Confirm or set an action or operation
06	LMB(Left Mouse Button)+hold+drag	Initiates & drags X, Y, & Z Widget handles in 3D View
07	Ctrl+LMB(Left Mouse Button)	Freestyle 'loop' Select
08	RMB(Right Mouse Button) Click	Select Object, item or element
09	Shift+RMB(Right Mouse Button)	Multi-select or multi-deselect Objects, items or elements

General Object

Sr.No	Shortcut Key	Description
01	G	Move/Manipulate (X, Y and Z to lock axis)
02	S	Resize/Scale (X, Y and Z to lock axis)
03	R	Rotate (X, Y and Z to lock axis)

General 3D View Orientation

Sr.No	Shortcut Key	Description
01	Home	re-centre 3D View (averaged on visible objects)
02	Numpad 0	Camera Perspective
03	Numpad 1	Front ortho (looking back)
04	Ctrl + Numpad 1	Back ortho (looking forwards)
05	Shift + Numpad 1	axis orientation to Z/X/Y (up/down, left/right, front/back)
06	Numpad 4	Roll scene left/right, up/down (relative to view left/right)*
07	Numpad 3	Right ortho (looking left)
08	Ctrl + Numpad 3	Left ortho (looking right)
09	Shift + Numpad 3	axis orientation to Z/Y/X (up/down, front/back, left-right)
10	Numpad 5	toggle Perspective/Orthographic
11	Numpad 7	Top ortho (looking down)
12	Ctrl + Numpad 7	Bottom ortho (looking up)
13	Shift + Numpad 7	axis orientation to Y/X/Z (front/back, left/right, up/down)
14	Numpad/	Local/Global orientation
15	Numpad+	Zoom in

Sr.No	Shortcut Key	Description
16	Numpad-	Zoom out
17	Numpad.	Focus on selection
18	Ctrl + Numpad 4	Strafe/Pan scene Left/Right, Up/Down
19	Shift + Numpad 4	Roll scene clockwise/anti-clockwise

General Editor

Sr.No	Shortcut Key	Description
01	Shift+F1	Link/Append
02	Shift+F2	Logic Editor
03	Shift+F3	Node Editor
04	Shift+F4	Console
05	Shift+F5	3D View
06	Shift+F6	Graph Editor
07	Shift+F7	Properties
08	Shift+F8	Video Sequence Editor
09	Shift+F9	Outliner
10	Shift+F10	UV/Image Editor
11	Shift+F11	Text Editor
12	Shift+F12	Dope Sheet

3D View Object Mode

Sr.No	Shortcut Key	Description
01	1 » 0	Layers (top row)
02	Alt+1 » 0	Layers (bottom row)
03	Ctrl+1 » 5	Subdivision levels 1x thru 5x
04	Shift+1 » 0	multi-select Layers (top row)
05	Shift+Alt+1 » 0	multi-select Layers (bottom row)
06	Ctrl+A	Apply
07	Alt+B	Clip Select (toggles off when used again)
08	Shift+B	Zoom to Selected
09	Shift+D	Duplicate (unlinked)
10	Ctrl+Alt+G	Remove Selected from Active Group
11	Ctrl+Shift+G	Add Selected to Active Group
12	Shift+G	Select Grouped

3D View Edit mode

Sr.No	Shortcut Key	Description
01	1 » 0	Layers (top row - selecting layers in Edit mode keeps active mesh in view)
02	Alt+1 » 0	Layers (bottom row)
03	Ctrl+1 » 5	Subdivision level 1x thru 5x

Sr.No	Shortcut Key	Description
04	Shift+1 » 0	multi-select Layers (top row)
05	Shift+Alt+1 » 0	multi-select Layers (bottom row)
06	A	Select All/Deselect All
07	B	Border (Box) Select
08	Alt+B	toggle Clip Select (on select/off)
09	Ctrl+B	Bevel Edge selections
10	Shift+Ctrl+B	Bevel Vertex selections

General Action Editor

Sr.No	Shortcut Key	Description
01	A	Select All/Deselect All
02	Ctrl+C	Copy Keyframe
03	I	Insert Keyframe
04	Ctrl+I	Invert Selection
05	M	Add Marker
06	Shift+S	Snap
07	T	Set Keyframe Interpolation
08	Tab	Lock Tracks
09	Ctrl+V	Paste Keyframe
10	X	Delete